



Goal

- Introduce a novel latent space model for **Neural Combinatorial Optimization** that learns a structured latent representation.
- Propose an efficient inference method based on **Markov chain Monte Carlo** in the latent space and **Stochastic Approximation** for test-time adaptation toward lower-cost solutions, with theoretical guarantees.
- Illustrate empirically on routing problems that our method achieves **competitive performance** among learning-based methods.

Introduction: Combinatorial Optimization

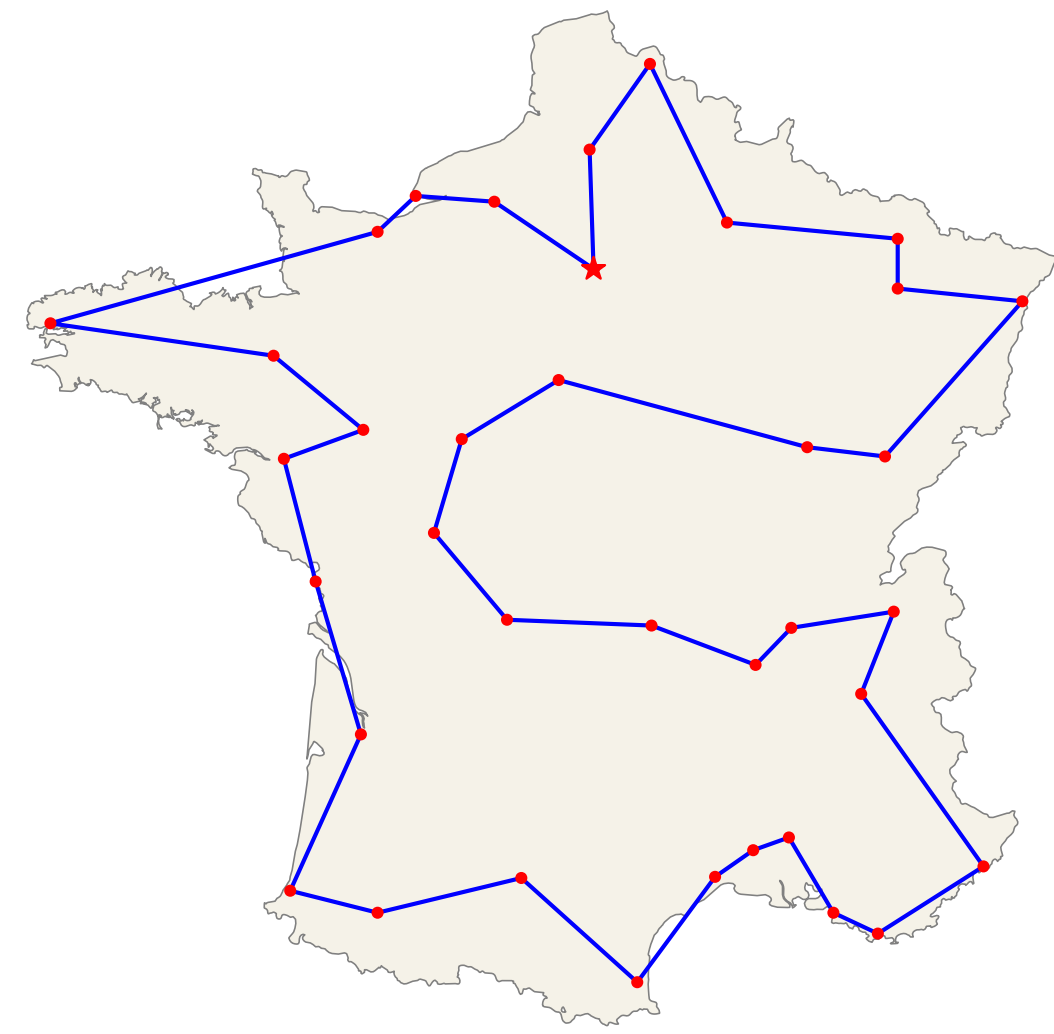
Given an instance $x = \{x_i\}_{i=1}^n$, we aim to find a solution y^* that minimizes the associated cost function C :

$$y^* \in \underset{y \in Y}{\operatorname{argmin}} C(y, x),$$

where Y denotes the set of all feasible solutions for the given problem.

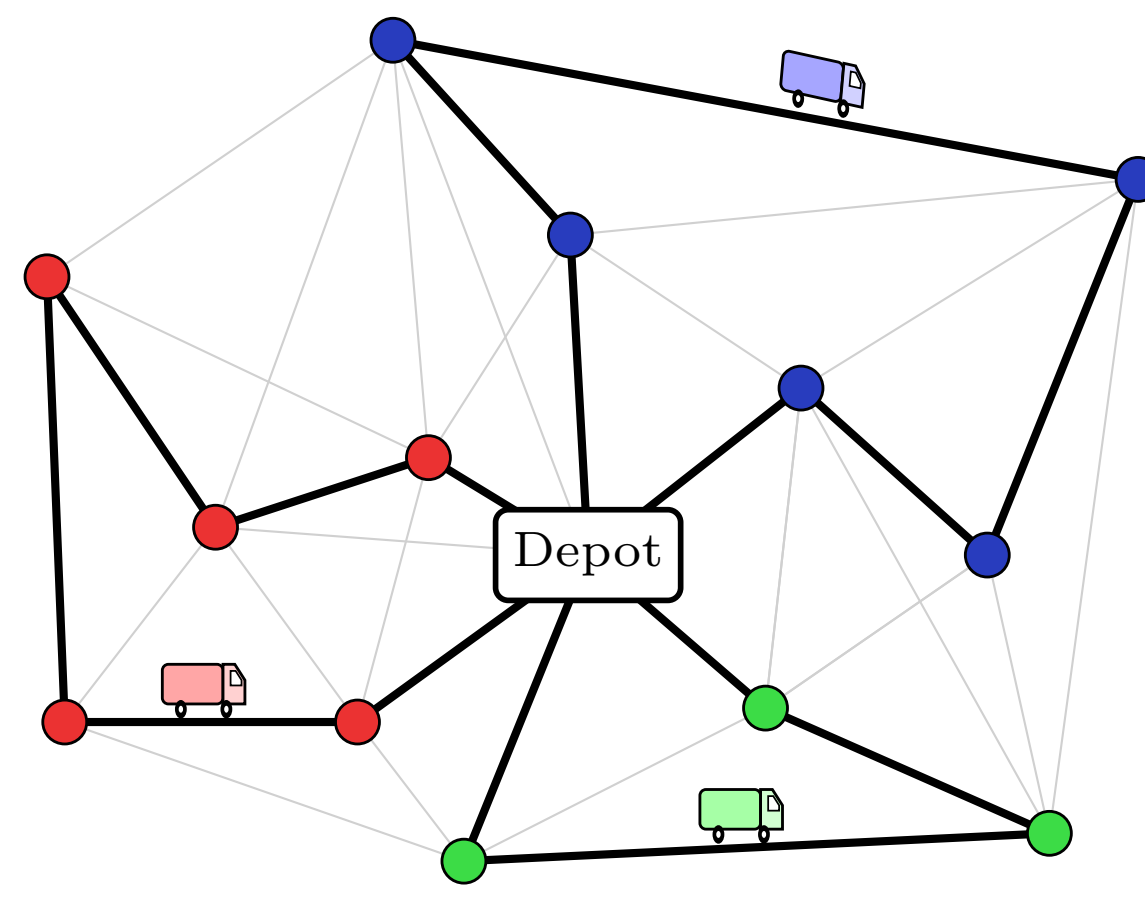
Traveling Salesman Problem

- Find the shortest tour visiting each node exactly once.
- Input: $x_i = c_i$, where c_i are the 2D coordinates of node i .



Vehicle Routing Problem

- Minimize the tour length while satisfying capacity constraints.
- Input: $x_i = (c_i, d_i)$, where d_i is the demand of node i .



Prior Work

- Pointer Networks [1]**: sequence-to-sequence models that construct solutions sequentially by selecting the next node to visit.
- Attention Models [2]**: transformer-based policies trained with reinforcement learning to select nodes sequentially.
- Latent generative approaches**: Conditional Variational Autoencoders (CVAE) [3] and Generative Adversarial Network (GAN)-inspired methods trained without a discriminator [4].

- Limitations.**
- Cost of obtaining labeled solutions for supervised training.
 - Lack of structured latent space.
 - Simple sampling or task-specific inference tricks.

Our Model Architecture

- Our model learns a **continuous latent representation** by modeling the **target distribution** to generate a solution y given an instance x :

$$p_{\text{target}}(y | x) = \int p_{\phi}(z | x) p_{\theta}(y | x, z) dz.$$

- The probability of the decoder generating a solution y is factorized as:

$$p_{\theta}(y | x, z) = \prod_{t=1}^T p_{\theta}(y_t | y_{0:t-1}, x, z),$$

where $y_t \in \{0, \dots, n\}$ is the selected node at step t .

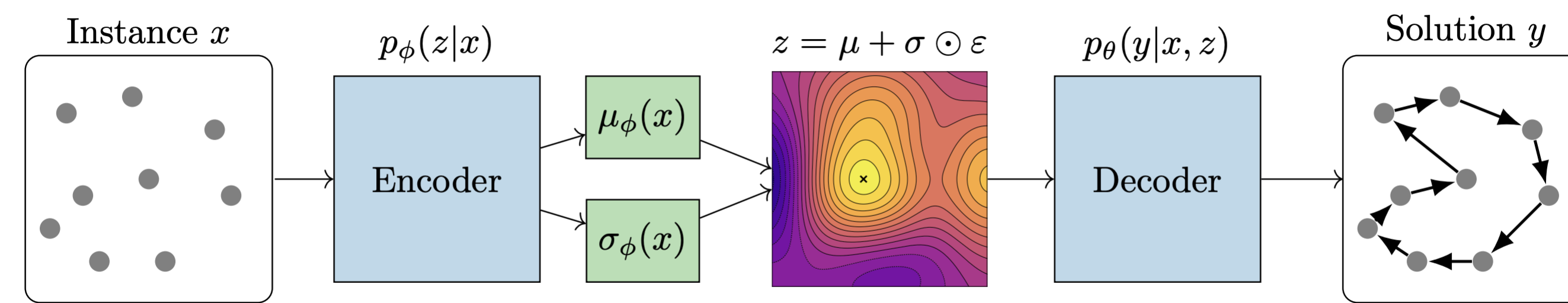


Figure: Our Latent Model Architecture with the Gaussian Reparameterization Trick.

Training Objective: Minimize the weighted cost while encouraging diversity among the generated solutions to improve inference efficiency:

$$\mathcal{L}(\theta, \phi; x) = \sum_{k=1}^K \mathbb{E}_{z^k \sim p_{\phi}(\cdot | x)} \left[\underbrace{\mathbb{E}_{y^k \sim p_{\theta}(\cdot | x, z^k)} [w^k C(y^k, x)]}_{\text{weighted cost}} - \beta \underbrace{\mathcal{H}(p_{\theta}(\cdot | x, z^k))}_{\text{entropic regularization}} \right].$$

Inference

Our goal in inference is to sample from the distribution:

$$\pi_{\theta}(z, y | x) \propto p_{\phi}(z | x) p_{\theta}(y | x, z) e^{-\lambda C(y, x)},$$

biasing towards lower-cost solutions

Algorithm Latent Guided Sampling

- Input:** number of iterations M , number of particles K , and temperature schedule λ .
- Initialize:** Sample initial particles $z_0^k \sim p_{\phi}(\cdot | x)$ for all $k = 1, \dots, K$.
- for** $m = 0, 1, \dots, M - 1$ **do**
- Propagate new particles: $\tilde{z}_{m+1}^k \sim q(\cdot | z_m^{1:K})$ for all $k = 1, \dots, K$.
- Generate candidate solutions: $y_{m+1}^k \sim p_{\theta_m}(\cdot | x, \tilde{z}_{m+1}^k)$ for all $k = 1, \dots, K$.
- Accept $z_{m+1}^k = \tilde{z}_{m+1}^k$ with probability:

$$\alpha_{m+1}^k = \min \left(1, \frac{p_{\phi}(z_{m+1}^k | x)}{p_{\phi}(\tilde{z}_{m+1}^k | x)} \exp[-\lambda(C(y_{m+1}^k, x) - C(y_m^k, x))] \right).$$
- Sampling**
- Compute the gradient estimate $H_{\theta_m}(x, \{(z_{m+1}^k, y_{m+1}^k)\}_{k=1}^K)$.
- Update parameters: $\theta_{m+1} = \theta_m - \gamma_{m+1} H_{\theta_m}(x, \{(z_{m+1}^k, y_{m+1}^k)\}_{k=1}^K)$.
- Learning**
- end for**

- ⇒ Use interacting MCMC to guide latent particles toward high-probability regions while encouraging exploration of the latent space.
- ⇒ Adapt the decoder at test time via stochastic gradient descent to favor lower-cost solutions.

Convergence Analysis

- Fixed θ .** Geometric ergodicity: $\exists \rho_1, \rho_2 \in (0, 1), \kappa_1, \kappa_2 > 0$ s.t. $\forall m \in \mathbb{N}$:

$$\|\mu P_{\theta}^m - \pi_{\theta}\|_{\text{TV}} \leq \kappa_1 \rho_1^m, \quad \|\mu P_{\theta}^m - \pi_{\theta}\|_{L_2} \leq \kappa_2 \rho_2^m \|\mu - \pi_{\theta}\|_{L_2}.$$

- Adaptive θ .** $\Rightarrow$ time-inhomogeneous Markov chain.

Convergence under parameter drift

$$\|\theta_m - \theta_{\infty}\|_{L_2} \xrightarrow{m \rightarrow \infty} 0 \Rightarrow \mathbb{E}[\|\mu P_{\theta_1} \cdots P_{\theta_m} - \pi_{\theta_{\infty}}\|_{\text{TV}}] \xrightarrow{m \rightarrow \infty} 0.$$

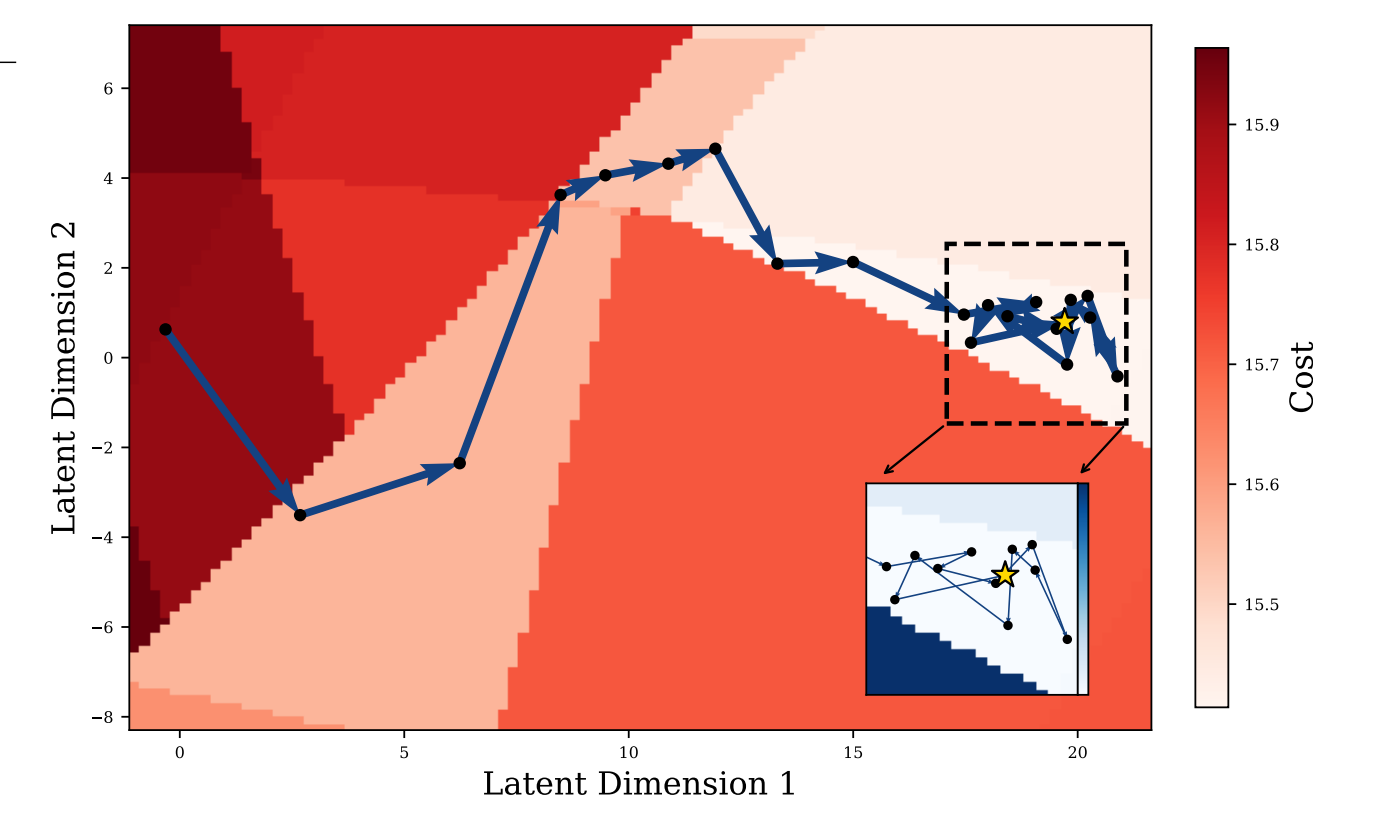
Experiments on CVRP

Table: Experimental results on CVRP: "Gap" denotes the average gap to baseline LKH3, and "Time" indicates the total runtime for solving 1000 instances.

Method	Training distribution		Generalization			
	n = 100		n = 125		n = 150	
	Gap	Time	Gap	Time	Gap	Time
LKH3	0.00%	17H	0.00%	19H	0.00%	20H
OR Tools	9.936%	38M	3.063%	64M	10.349%	73M
HGS	-0.505%	5H33	-0.723%	6H57	-0.879%	8H20
POMO (greedy)	1.287%	<1M	2.314%	<1M	3.444%	<1M
POMO (sampling)	0.431%	40M	0.869%	1H	1.659%	1H30
CVAE-Opt	1.364%	32H	2.080%	36H	3.240%	46H
EAS	0.148%	40M	0.234%	1H	0.515%	1H30
COMPASS	0.135%	40M	0.263%	1H	0.718%	1H30
ELG	1.261%	40M	1.308%	1H	1.540%	1H30
CNF	0.328%	40M	1.040%	1H	4.047%	1H30
LGS-Net (ours)	-0.102%	40M	-0.022%	1H	0.343%	1H30

Inference Comparison and Latent Space Illustration

Method	Gap	Time
Sampling	0.721%	40M
DE	0.135%	40M
CMA-ES	0.271%	40M
EAS	0.933%	40M
Adam	0.592%	40M
SGLD	0.431%	40M
Single MCMC	0.701%	40M
Parallel MCMC (ours)	0.109%	40M
Interacting MCMC (ours)	-0.032%	40M
LGS (ours)	-0.102%	40M



- Perspective:** Scale LGS-Net to larger and more constrained routing problems, and develop hybrid approaches combining learning-based methods with classical heuristics.

References

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